|  |
| --- |
| College LaSalle |
| Project - Oriented Object Programming User and Technical Manual |
|  |
| Presented to: Mihai Maftei. |

|  |
| --- |
| Your name: Kathleen Forgiarini da Silva  3/16/2023  Version: 1.0 |

1. **Start by adding a short description of your project, and the languages (technologies) used:**
2. Language: C#
3. Tools (IDE): Visual Studio 2022
4. **Present the print screens of yours forms, and have a detailed description of the functionalities (step by step).**

Interface gráfica do usuário, Aplicativo

Descrição gerada automaticamente

Interface gráfica do usuário, Aplicativo, Site

Descrição gerada automaticamente

1. If you click on tab “Generated Numbers”, it will show two buttons for the lotto application
2. If you click on Exit button, it will show a message to confirm if you want to exit.
3. **Present the code of your application (forms).**

private void mainExit\_Click(object sender, EventArgs e)

{

if (MessageBox.Show("Are you sure you want to exit?", "Exit", MessageBoxButtons.YesNo).ToString() == "Yes")

{

Application.Exit();

}

}

1. **Present the classes and/or methods that you create or you did use in the project.**

|  |  |
| --- | --- |
| **Class/Method Name** | **Description** |
| 1. Main | This class has the dashboard |
| 1. mainExit\_Click | A function to close the application |

1. **Present the difficulties that you have, what was the hardest and the easiest part of your project.**